

## **E - Learning Module**Escape Room Journal



Name of your team: Particiapnts Names:

Did you escape? Escape time:

Level of excitement: 1(boring) to 5 (Wow!)

Difficulty rating: 1 to 5.

**Favourite puzzle:** 

Would you suggest the activity to your friends?

a journal is a very useful tool for keeping the records on your ER! A tip from the Game Master: reading through such a journal once in a while might bring you useful tips and suggestions as well as some inspirations for the next Escape Room!

