

# E - Learning Module

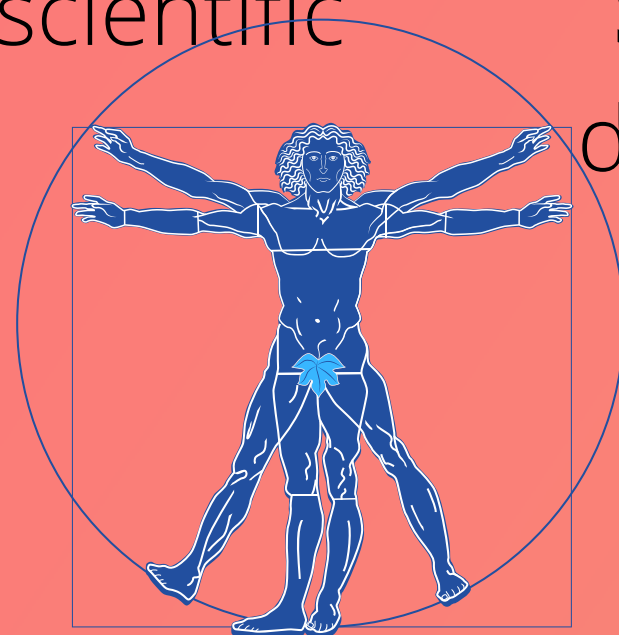
## STEM or STEAM: What's the difference?

**STEM** represents science, technology, engineering and maths.

**STEAM** represents STEM plus the arts – humanities, language arts, dance, drama, music, visual arts, design and new media.



**STEM** explicitly focuses on scientific concepts.



**STEAM** investigates the same concepts, but does this through inquiry and problem-based learning methods used in the creative process.



What is a **STEM** Escape Room then?

Answer: A **STEAM** based approach to teach students to make connections and solve problems in a creative and innovative way.