

Puzzle Design

To create your first puzzle, follow these guidelines:

- Determine your pedagogical objective(s).
- Write an element of class material you want to cover
- Try to imagine a question/exercise that would lead you to the desired element.
- Which kind of puzzle could you choose to ask your question/hide your answer?
- Translate the question/answer into said puzzle/enigma format
- Test it and make it test by others.

